

E. ARTS* DEPARTMENT

Superintendent: Quinn Hawley

E.ARTS*

A competitive exhibition featuring electronic arts, such as desktop publishing, web page designing, and animation.

ENTRIES CLOSE: 5:00pm, Sat., Sept 9, 2006

EXHIBITS ACCEPTED: 10am-4pm, Sun. Oct. 1

JUDGING: Monday, October 2nd, at 9:00 am

EXHIBITS RELEASED: 10am-4pm, Mon. Oct. 16

DIVISION 56 COMPUTER SCIENCE Juniors/Intermediate/Seniors

AMERICAN SYSTEM OF JUDGING
CASH AWARDS OFFERED PER CLASS

1 st	2 nd	3 rd
\$15	\$10	\$5

Entry Fee: \$2.00 per entry per class

Rules: See state & local rules also.

1. Entry must be original work of exhibitor completed in the past year
2. All entries must be in English
3. Every effort will be made to display / hang all first place winning entries. However, the Fair reserves the right to withhold entries from display/hanging. This will only be done if there is not sufficient display space. Any items not displayed/hung will be on display in binders for the public to view & read
4. All other rules pertaining to the Fine Arts Department pertain.

DIVISION 57 DESKTOP PUBLISHING

Rules:

1. Must be computer generated publication
2. Entry must include a CD or 3 ½ diskette and a printout of the publication. Publication is to be printed on 8 ½" x 11" paper.
3. The CD or 3 ½ diskette must be compatible with Microsoft Internet Explorer or Netscape.
4. Label your publication with your name and mailing address in upper right hand corner of paper.
5. Exhibits will be judged on presentation, layout/design quality and originality.

CLASSES:

1. Invitation, use Fair theme "Rev up the Fun"
2. Poster

DIVISION 58-ANIMATION PRESENTATION

Rules

1. Animation presentations are to be entertainment or a demonstration and have sound.
2. Presentations are to be 3-5 minutes in length.
3. Presentations must be self-running, submitted on a CD with a page from the animation printed on 8 ½" x 11" paper.
4. Presentation must also include a write-up indicating: software hardware and source of image or program objectives printed on 8 ½" x 11" paper (typed).

5. On the back of each page write your name and mailing address in upper right hand corner. Entries will be judged on over all presentation

CLASSES:

1. Entertainment
2. Demonstration

DIVISION 59 WEB DESIGN

Rules:

1. Web designs are to be a minimum of 4 pages in length.
2. Web designs are to be submitted on a CD with a hard copy printout. Printout is to be on 8 ½" x 11" paper.
3. The CD or 3 ½ diskette must be compatible with Microsoft Internet Explorer or Netscape.
4. The entry must include a brief description of the site and its intended goals on 8 ½" x 11" paper (typed).
5. On the back of each page write your name and mailing address in upper right hand corner of the paper.
6. Entries will be judged on creativity, attractiveness, artful use of the website, ease of use and navigation, & achievement of its goals.

CLASSES:

1. Informational/Educational
2. Promotional/Entertainment

DIVISION 60 DIGITALLY ALTERED PHOTOGRAPHY

Rules:

1. Any two-dimensional image, which originate in a lens fitted camera device and was then manipulated in a computer. This also includes images captured by conventional cameras as well as with digital cameras, video, and 3-D scanners.

CLASSES:

1. **Digitally Altered Photography**
(Images must contain original photographic elements created by the photographer).
2. **Before and After**
(Show off your creativity and technical ability. Enter two boards with images neatly mounted on white or black board.
Board #1=the original un-manipulated photographic image.
Board #2=the final manipulated resulting image. On the back of the board include a brief description of methods used to achieve final result.

COMPUTER SCIENCE DIVISIONS

DANISH SYSTEM OF JUDGING

1 st	2 nd	3 rd
5.00	4.00	3.00

Entry Fee: \$2 per entry, per class

DIVISION 61 COMPUTER SCIENCE

CLASSES:

1. Hardware Display
2. Software Display
3. Other Display - Specify